

# STEAM'ool Olympiad

## STEAM'ool Olympiad Guideline Document

**Baku 2025**

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### 1. General Information

The STEAM'ool Olympiad is a knowledge competition based on modern educational approaches, aimed at assessing students' knowledge and skills. The main goal of the Olympiad is to increase students' interest in scientific and technological fields, develop their analytical and creative thinking abilities, and strengthen essential 21st-century competencies.

Participants individually complete test tasks covering Science, Technology, Engineering, Arts, and Mathematics (STEAM).

### 2. Participation Requirements

- Only individual participation is allowed.
- The age categories are defined as follows:
  - 8–10 years old
  - 11–13 years old
  - 14–16 years old
  - 17+ years old

### 3. Examination Procedure

- The exam will be conducted online during the International STEAM Azerbaijan Festival.
- The total duration of the exam is 45 minutes.
- All questions are presented in multiple-choice (test) format.
- The tasks cover the STEAM disciplines – Science, Technology, Engineering, Arts, and Mathematics.
- Answers are submitted electronically and evaluated automatically.
- Participants are ranked according to their total scores.

### 4. Evaluation and Results

- Each correct answer adds a specific number of points.
- The final score is calculated based on the total points obtained.
- In the case of a tie, response time and accuracy are considered.

### 5. Awards and Recognition

- The participant with the highest score in each age group will be declared the winner of the Olympiad.